

LAB^{news}



For contact: see project website

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The LABlearning project is funded by the EU Commission's Lifelong Learning Program. It aims to re-motivate disengaged or disadvantaged youth through involving them in project and media based laboratories of learning, thereby offering useful guidance to interested institutions and teachers across Europe.

WHAT IT'S ALL ABOUT?



An increasing number of young people are not doing well in the old classrooms. Especially disadvantaged or disengaged young people need dramatically new learning environment to be re-motivated and to build up self-confidence.

The LABlearning project aims to experiment with different forms of project and media based laboratories in formal and in non-formal settings.

Go deeper - www.LABlearning.eu

THE LABLEARNING PLATFORM



In the first phase of the project the partnership has prepared itself through dialogues on LAB didactics, through the study of good practices and through dialogues with groups of young people expected to be working in the labs later on.

The preparations included solid inspiration from the project's US partner The Intel Computer Clubhouse Network.

The work resulted in the production of two key resources for the laboratories: the LABlearning Platform Part 1 Guidelines and the LABlearning Part 2 Inspiration. The Guidelines offer descriptions of the basic principles in the media based laboratories.

Take a look at the resources - www.LABlearning.eu

WHERE ARE THE LABS?



The project's laboratories of media based learning are located in Assen in The Netherlands, in Salt in Catalonia Spain, in Reggio Emilia in Italy and in Aarhus Denmark.

Meet the LABs and the partners on www.LABlearning.eu

LABLEARNING WEB



The LABlearning website is now available in its first version. It will be updated and further developed throughout the project. It offers insights into the project and the experiments in the youth laboratories. And it offers rich inspiration on media based learning, game based learning and similar topics.

Furthermore it invites interested institutions and educators to collaborate with the LABlearning project.

Explore the LABlearning website - www.LABlearning.eu

COMPUTER CLUBHOUSE INSPIRATION



The LABlearning project includes a third country partner, the Intel Computer Clubhouse Network, based in Boston US, having offered creative media based after-school clubhouses for disadvantaged youth at global level for 20 years.

The ICCN is regarded the most experienced organisation in the world in this field. One of the challenges of the LABlearning project is to exploit the ICCN inspiration and make it useful to formal education.

Study the inspirational videos recorded in Denmark during the second partner meeting - www.LABlearning.eu

HARD FUN STORIES



When the media labs are launched after summer 2012, the website will offer more and more stories of what we call *hard fun*: young people working hard in their projects, but having fun at the same time. The project will invite the young teams to contribute to the story-telling with their own materials.